



## **Linux based 3G Specification**

### **Multimedia Mobile Phone API**

#### **Packet Switched Communication Service**

Document: CELF\_MPP\_PS\_D\_v2.2.3\_20051223

**WARNING :** This is a working draft for review only, it is NOT a published specification of the CE Linux Forum. It is likely that further substantial changes will be made in the course of review and issue resolution. Send comments on this version to: [MppApiComments@tree.celinuxforum.org](mailto:MppApiComments@tree.celinuxforum.org)

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DRAFT

<b>0. INTRODUCTION</b>	<b>6</b>
0.1 REFERENCES	6
0.1.1 Normative	6
0.1.2 Informative	6
<b>1. PRIMITIVES</b>	<b>7</b>
1.1 CONSTANTS	7
1.1.1 CELF_MP_PS_HOST_MAX	7
1.1.2 CELF_MP_PS_APN_MAX	7
1.1.3 CELF_MP_PS_TITLE_MAX	7
1.1.4 CELF_MP_PS_DNS_RECORD_MAX	7
1.2 ENUMS	7
1.2.1 CelfMpPsEvent	7
1.2.2 CelfMpPsApnId	7
1.2.3 CelfMpPsApnInit	8
1.2.4 CelfMpPsConn	8
1.2.5 CelfMpPsApnMode	8
1.2.6 CelfMpPsExtEventSet	8
1.2.7 CelfMpPsPdpType	8
1.2.8 CelfMpPsEventSet	8
1.2.9 CelfMpPsUPlane	8
1.2.10 CelfMpPsStatus	8
1.3 DATA TYPES AND STRUCTURES	9
1.3.1 CelfMpPsHost	9
1.3.2 CelfMpPsApn	9
1.3.3 CelfMpPsDnsRec	9
1.3.4 CelfMpPsTitle	9
1.3.5 CelfMpPsApnHostData	9
1.4 EVENTS TYPE	9
1.4.1 Packet switched call state notification event	9
1.4.2 Packet switched service status notification event	10
1.4.3 Packet switched call activity notification event	10
1.4.4 External equipment status notification event	11
<b>2. START PACKET SWITCHED COMMUNICATION NOTIFICATION</b>	<b>12</b>
2.1 SYMBOL: CELF_MP_PS_NOTIFICATION_START	12
2.1.1 Syntax	12
2.1.2 Argument	12
2.1.3 Return Value	12
2.1.4 Include File	12
2.1.5 Functional Description	12
<b>3. STOP PACKET SWITCHED COMMUNICATION NOTIFICATION</b>	<b>14</b>
3.1 SYMBOL: CELF_MP_PS_NOTIFICATION_STOP	14
3.1.1 Syntax	14
3.1.2 Argument	14
3.1.3 Return Value	14
3.1.4 Include File	14
3.1.5 Functional Description	14
<b>4. GET PACKET SWITCHED COMMUNICATION STATUS</b>	<b>15</b>
4.1 SYMBOL: CELF_MP_PS_COM_STATUS_GET	15
4.1.1 Syntax	15
4.1.2 Argument	15
4.1.3 Return Value	15
4.1.4 Include File	15
4.1.5 Functional Description	15
<b>5. REQUEST PACKET SWITCHED COMMUNICATION CONNECTION</b>	<b>16</b>
5.1 SYMBOL: CELF_MP_PS_CONNECT	16
5.1.1 Syntax	16

**Classification: Packet Switched Communication Service**

5.1.2	Argument .....	16
5.1.3	Return Value.....	16
5.1.4	Include File.....	16
5.1.5	Functional Description .....	16
<b>6.</b>	<b>RESPONSE TO A NETWORK REQUEST FOR PACKET SWITCHED CONNECTION .....</b>	<b>17</b>
6.1	SYMBOL: CELF_MP_PS_CONNECT_RSP .....	17
6.1.1	Syntax .....	17
6.1.2	Argument .....	17
6.1.3	Return Value.....	17
6.1.4	Include File.....	17
6.1.5	Functional Description .....	17
<b>7.</b>	<b>REQUEST THE DEACTIVATION OF PACKET SWITCHED COMMUNICATION .....</b>	<b>18</b>
7.1	SYMBOL: CELF_MP_PS_CALL_DISCONNECT .....	18
7.1.1	Syntax .....	18
7.1.2	Argument .....	18
7.1.3	Return Value.....	18
7.1.4	Include File.....	18
7.1.5	Functional Description .....	18
<b>8.</b>	<b>SPECIFY APN SETTINGS .....</b>	<b>19</b>
8.1	SYMBOL: CELF_MP_PS_APN_SET .....	19
8.1.1	Syntax .....	19
8.1.2	Argument .....	19
8.1.3	Return Value.....	19
8.1.4	Include File.....	19
8.1.5	Functional Description .....	20
<b>9.</b>	<b>GET APN SETTINGS .....</b>	<b>21</b>
9.1	SYMBOL: CELF_MP_PS_APN_GET .....	21
9.1.1	Syntax .....	21
9.1.2	Argument .....	21
9.1.3	Return Value.....	21
9.1.4	Include File.....	21
9.1.5	Functional Description .....	21
<b>10.</b>	<b>SELECT APN FOR PACKET SWITCHED COMMUNICATION.....</b>	<b>22</b>
10.1	SYMBOL: CELF_MP_PS_APN_SELECT.....	22
10.1.1	Syntax .....	22
10.1.2	Argument .....	22
10.1.3	Return Value.....	22
10.1.4	Include File.....	22
10.1.5	Functional Description .....	22
<b>11.</b>	<b>GET APN USED FOR PACKET SWITCHED COMMUNICATION .....</b>	<b>23</b>
11.1	SYMBOL: CELF_MP_PS_APN_ID_GET .....	23
11.1.1	Syntax .....	23
11.1.2	Argument .....	23
11.1.3	Return Value.....	23
11.1.4	Include File.....	23
11.1.5	Functional Description .....	23
<b>12.</b>	<b>FORCE DEACTIVATION OF A PACKET COMMUNICATION .....</b>	<b>24</b>
12.1	SYMBOL: CELF_MP_PS_FORCE_DISCONNECT .....	24
12.1.1	Syntax .....	24
12.1.2	Argument .....	24
12.1.3	Return Value.....	24
12.1.4	Include File.....	24
12.1.5	Functional Description .....	24
<b>13.</b>	<b>GET USER PLANE CONNECTION STATUS .....</b>	<b>25</b>
13.1	SYMBOL: CELF_MP_PS_UPLANE_STATUS_GET.....	25
13.1.1	Syntax .....	25
13.1.2	Argument .....	25
13.1.3	Return Value.....	25

**Classification: Packet Switched Communication Service**

13.1.4	<i>Include File</i> .....	25
13.1.5	<i>Functional Description</i> .....	25
<b>14.</b>	<b>GET DNS RECORD NAME</b> .....	<b>26</b>
14.1	SYMBOL: CELF_MP_PS_DNS_RECORD_GET .....	26
14.1.1	<i>Syntax</i> .....	26
14.1.2	<i>Argument</i> .....	26
14.1.3	<i>Return Value</i> .....	26
14.1.4	<i>Include File</i> .....	26
14.1.5	<i>Functional Description</i> .....	26
<b>15.</b>	<b>GET DEFAULT APN MODE</b> .....	<b>27</b>
15.1	SYMBOL: CELF_MP_PS_APN_MODE_GET.....	27
15.1.1	<i>Syntax</i> .....	27
15.1.2	<i>Argument</i> .....	27
15.1.3	<i>Return Value</i> .....	27
15.1.4	<i>Include File</i> .....	27
15.1.5	<i>Functional Description</i> .....	27
<b>16.</b>	<b>FORCE DEACTIVATION OF ALL PACKET SWITCHED COMMUNICATIONS</b> .....	<b>28</b>
16.1	SYMBOL: CELF_MP_PS_SERVICE_SHUTDOWN .....	28
16.1.1	<i>Syntax</i> .....	28
16.1.2	<i>Argument</i> .....	28
16.1.3	<i>Return Value</i> .....	28
16.1.4	<i>Include File</i> .....	28
16.1.5	<i>Functional Description</i> .....	28
<b>17.</b>	<b>REQUEST APN INITIALIZATION</b> .....	<b>29</b>
17.1	SYMBOL: CELF_MP_PS_APN_INITIALIZE.....	29
17.1.1	<i>Syntax</i> .....	29
17.1.2	<i>Argument</i> .....	29
17.1.3	<i>Return Value</i> .....	29
17.1.4	<i>Include File</i> .....	29
17.1.5	<i>Functional Description</i> .....	29
<b>18.</b>	<b>START MONITORING EXTERNAL EQUIPMENT FOR PACKET SWITCHED COMMUNICATION</b> .....	<b>30</b>
18.1	SYMBOL: CELF_MP_PS_EXT_DEVICE_NOTIFICATION_START.....	30
18.1.1	<i>Syntax</i> .....	30
18.1.2	<i>Argument</i> .....	30
18.1.3	<i>Return Value</i> .....	30
18.1.4	<i>Include File</i> .....	30
18.1.5	<i>Functional Description</i> .....	30
<b>19.</b>	<b>STOP MONITORING EXTERNAL EQUIPMENT FOR PACKET SWITCHED COMMUNICATION</b> .....	<b>31</b>
19.1	SYMBOL: CELF_MP_PS_EXT_DEVICE_NOTIFICATION_STOP .....	31
19.1.1	<i>Syntax</i> .....	31
19.1.2	<i>Argument</i> .....	31
19.1.3	<i>Return Value</i> .....	31
19.1.4	<i>Include File</i> .....	31
19.1.5	<i>Functional Description</i> .....	31

## 0. Introduction

Packet Switched Communication Service (PS Service) has the function of the packet call control and the packet data sending and receiving.

Packet Switched Communication Service includes PPP dial-up communication service and IP connection data transfer service.

### 0.1 References

#### 0.1.1 Normative

RFC 2119: "Key words for use in RFCs to Indicate Requirement Levels", S. Bradner, March 1997, URL: <http://www.ietf.org/rfc/rfc2119.txt>

RFC 2234: "Augmented BNF for Syntax Specifications: ABNF". D. Crocker, Ed., P. Overell. November 1997, URL: <http://www.ietf.org/rfc/rfc2234.txt>

#### 0.1.2 Informative

3GPP TS 23.060 General Packet Radio Service (GPRS); Service Description; Stage 2  
URL: [http://www.3gpp.org/ftp/Specs/2005-09/Rel-5/23\\_series/23060-5b0.zip](http://www.3gpp.org/ftp/Specs/2005-09/Rel-5/23_series/23060-5b0.zip)

# 1. Primitives

## 1.1 Constants

### 1.1.1 CELF\_MP\_PS\_HOST\_MAX

**Description:** Maximum length of the character string for the ISP (Internet Service Provider) URL

### 1.1.2 CELF\_MP\_PS\_APN\_MAX

**Description:** Maximum length of the character string for the APN

### 1.1.3 CELF\_MP\_PS\_TITLE\_MAX

**Description:** Maximum length of the character string for the APN title string

### 1.1.4 CELF\_MP\_PS\_DNS\_RECORD\_MAX

**Description:** Maximum length of the character string for the DNS record

## 1.2 Enums

### 1.2.1 CelfMpPsEvent

**Description:** APN number

**Definition:**

CELF\_MP\_PS\_RECEPTION\_START\_IND  
CELF\_MP\_PS\_EMISSION\_START\_IND  
CELF\_MP\_PS\_RECEPTION\_REJ\_IND  
CELF\_MP\_PS\_EMISSION\_REJ\_IND  
CELF\_MP\_PS\_CONNECT\_START\_IND  
CELF\_MP\_PS\_DISCONNECT\_REQ  
CELF\_MP\_PS\_DEACTIVATE\_CNF  
CELF\_MP\_PS\_DEACTIVATE\_IND  
CELF\_MP\_PS\_EMISSION\_SETUP\_RSP  
CELF\_MP\_PS\_CALLED\_SETUP\_RSP  
CELF\_MP\_PS\_CALLED\_REJ\_REQ  
CELF\_MP\_PS\_CALLED\_END\_IND  
CELF\_MP\_PS\_SERVICE\_RING  
CELF\_MP\_PS\_SERVICE\_ERROR  
CELF\_MP\_PS\_SERVICE\_OK  
CELF\_MP\_PS\_CONTROL\_DISCONNECT  
CELF\_MP\_PS\_DATA\_SEND\_IND  
CELF\_MP\_PS\_DATA\_RECV\_IND  
CELF\_MP\_PS\_APN\_INIT\_END\_IND

### 1.2.2 CelfMpPsApnId

**Description:** APN number

**Definition:**

CELF_MP_PS_APN_DEFAULT	: Default setting
CELF_MP_PS_APN_USERSET1	: User-specified 1
CELF_MP_PS_APN_USERSET2	: User-specified 2
CELF_MP_PS_APN_USERSET3	: User-specified 3
CELF_MP_PS_APN_USERSET4	: User-specified 4
CELF_MP_PS_APN_USERSET5	: User-specified 5
CELF_MP_PS_APN_USERSET6	: User-specified 6
CELF_MP_PS_APN_USERSET7	: User-specified 7
CELF_MP_PS_APN_USERSET8	: User-specified 8
CELF_MP_PS_APN_USERSET9	: User-specified 9
CELF_MP_PS_APN_USERSET10	: User-specified 10

### 1.2.3 CelfMpPsApnInit

**Description:** result of the APN initialization

**Definition:**

SELF_MP_PS_UIM_UPDATED	: Successful, UIM updated
SELF_MP_PS_UIM_NOT_UPDATED	: Successful, UIM not updated
SELF_MP_PS_AUTH_ERR	: Failure returned from the authentication service

### 1.2.4 CelfMpPsConn

**Description:** accept or reject an incoming PS connection

**Definition:**

SELF_MP_PS_COM_CONN_ACCEPT	: Accept incoming PS connection
SELF_MP_PS_COM_CONN_REJECT	: Reject incoming PS connection

### 1.2.5 CelfMpPsApnMode

**Description:** default APN settings

**Definition:**

SELF_MP_PS_DEFAULT_APN_MS	: APN settings stored in the mobile phone
SELF_MP_PS_DEFAULT_APN_UIM	: APN settings stored in the UIM

### 1.2.6 CelfMpPsExtEventSet

**Description:** External Equipment Event Notification class

**Definition:**

SELF_MP_PS_EXT_EVENT_APN_INIT_END	: Notification of APN initialization completed
SELF_MP_PS_EXT_EVENT_CLASS_ALL	: All

### 1.2.7 CelfMpPsPdpType

**Description:** PDP type

**Definition:**

SELF_MP_PS_PDP_TYPE_X25	: X.25 connection
SELF_MP_PS_PDP_TYPE_IP	: IP connection
SELF_MP_PS_PDP_TYPE_OSPIH	: OSPIH connection
SELF_MP_PS_PDP_TYPE_PPP	: PPP (IP based PPP)
SELF_MP_PS_PDP_TYPE_IPv6	: IPv6 connection

### 1.2.8 CelfMpPsEventSet

**Description:** Event notification class

**Definition:**

SELF_MP_PS_CLASS_CALL_STATE_MSG	: PS call status message notification (except for data emission / reception)
SELF_MP_PS_CLASS_SERVICE_STATE_MSG	: PS service status message notification
SELF_MP_PS_CLASS_CALL_DATA_MSG	: PS call activity (data emission / reception) message notification
SELF_MP_PS_CLASS_ALL	: All

### 1.2.9 CelfMpPsUPlane

**Description:** User Plane connection status

**Definition:**

SELF_MP_PS_UPLANE_ON	: U-Plane connected
SELF_MP_PS_UPLANE_OFF	: U-Plane not connected

### 1.2.10 CelfMpPsStatus

**Description:** status of the current PS communication

**Definition:**

SELF_MP_PS_STATUS_EMPTY	: Communication ended (idle)
SELF_MP_PS_STATUS_ACCEP_CONN	: Connected for incoming call
SELF_MP_PS_STATUS_CONNECT	: Connected for outgoing call



CELF\_MP\_PS\_STATUS\_ACTIVE : Communication active (C-Plane active)  
 CELF\_MP\_PS\_STATUS\_DISCONNECT : Disconnected

## 1.3 Data Types and Structures

### 1.3.1 CelfMpPsHost

**Description:** It contains the ISP (Internet Service Provider) URL string terminated by a NULL character '\0'. The allowable size is 1 to CELF\_MP\_PS\_HOST\_MAX.

**Definition:** unsigned char[ CELF\_MP\_PS\_HOST\_MAX + 1 ]

### 1.3.2 CelfMpPsApn

**Description:** It contains the Access Point Name string terminated by a NULL character '\0'. The allowable size is 1 to CELF\_MP\_PS\_APN\_MAX.

**Definition:** unsigned char[ CELF\_MP\_PS\_APN\_MAX + 1 ]

### 1.3.3 CelfMpPsDnsRec

**Description:** It contains the DNS record name string terminated by a NULL character '\0'. The allowable size is 1 to CELF\_MP\_PS\_DNS\_RECORD\_MAX.

**Definition:** unsigned char [CELF\_MP\_PS\_DNS\_RECORD\_MAX + 1]

### 1.3.4 CelfMpPsTitle

**Description:** It contains the title string for the APN terminated by a NULL character '\0'. The allowable size is 1 to CELF\_MP\_PS\_TITLE\_MAX.

**Definition:** unsigned char[ CELF\_MP\_PS\_TITLE\_MAX + 1 ]

### 1.3.5 CelfMpPsApnHostData

**Description:** APN/host data structure

**Definition:**

APN/host data structure

```
typedef struct {
    CelfMpPsApnId    apn_id ;
    CelfMpPsApn      Apn ;
    CelfMpPsHost      Host ;
    CelfMpPsTitle     Title ;
} CelfMpPsApnHostData;
```

## 1.4 Events type

### 1.4.1 Packet switched call state notification event

In this sub-section, the associated data structure is CELF\_MP\_EVENT with the following values:

category = PacketNotify;  
 subtype = PacketNotify\_Call\_State;

The value of the field 'info' is the event from enum CelfMpPsEvent.

#### 1.4.1.1 CELF\_MP\_PS\_RECEPTION\_START\_IND

**Description:** It notifies the start of packet switched reception

#### 1.4.1.2 CELF\_MP\_PS\_EMISSION\_START\_IND

**Description:** It notifies the start of packet switched emission

#### 1.4.1.3 CELF\_MP\_PS\_RECEPTION\_REJ\_IND

**Description:** It notifies the rejection of packet switched reception

Classification: Packet Switched Communication Service

**1.4.1.4 CELF\_MP\_PS\_EMISSION\_REJ\_IND**

**Description:** It notifies the rejection of packet switched emission

**1.4.1.5 CELF\_MP\_PS\_CONNECT\_START\_IND**

**Description:** It notifies the start of packet switched connection

**1.4.1.6 CELF\_MP\_PS\_DISCONNECT\_REQ**

**Description:** Notification of packet disconnecting (on mobile station) indication started

**1.4.1.7 CELF\_MP\_PS\_DEACTIVATE\_CNF**

**Description:** Notification of packet disconnecting indication ended

**1.4.1.8 CELF\_MP\_PS\_DEACTIVATE\_IND**

**Description:** Notification of packet disconnecting (on network) completed

**1.4.1.9 CELF\_MP\_PS\_EMISSION\_SETUP\_RSP**

**Description:** Notification of transmission record registered

**1.4.1.10 CELF\_MP\_PS\_CALLED\_SETUP\_RSP**

**Description:** Notification of termination record registered

**1.4.1.11 CELF\_MP\_PS\_CALLED\_REJ\_REQ**

**Description:** Notification of missed termination record registered

**1.4.1.12 CELF\_MP\_PS\_CALLED\_END\_IND**

**Description:** Notification of packet termination indication ended

**1.4.2 Packet switched service status notification event**

In this sub-section, the associated data structure is CELF\_MP\_EVENT with the following parameters:

```
category = PacketNotify;  
subtype = PacketNotify_Service_State;
```

The value of the field 'info' is the event from enum CelfMpPsEvent.

**1.4.2.1 CELF\_MP\_PS\_SERVICE\_RING**

**Description:** packet switched service establishment

**1.4.2.2 CELF\_MP\_PS\_SERVICE\_ERROR**

**Description:** packet switched service ERROR

**1.4.2.3 CELF\_MP\_PS\_SERVICE\_OK**

**Description:** packet switched service OK (successful completion of primitive)

**1.4.2.4 CELF\_MP\_PS\_CONTROL\_DISCONNECT**

**Description:** packet switched service DISCONNECT

**1.4.3 Packet switched call activity notification event**

In this sub-section, the associated data structure is CELF\_MP\_EVENT with the following parameters:

```
category = PacketNotify;  
subtype = PacketNotify_Call_Data;
```

The value of the field 'info' is the event from enum CelfMpPsEvent.

#### **1.4.3.1 CELF\_MP\_PS\_DATA\_SEND\_IND**

**Description:** Data emission notification

#### **1.4.3.2 CELF\_MP\_PS\_DATA\_RECV\_IND**

**Description:** Data reception notification

### **1.4.4 External equipment status notification event**

In this sub-section, the associated data structure is CELF\_MP\_EVENT with the following parameters:

```
category = PacketNotify;  
subtype = PacketNotify_Apn_Init_End;
```

The value of the field 'info' is the event from enum CelfMpPsEvent.

#### **1.4.4.1 CELF\_MP\_PS\_APN\_INIT\_END\_IND**

**Description:** APN initialization complete notification.

## 2. Start packet switched communication notification

### 2.1 Symbol: celf\_mp\_ps\_notification\_start

#### 2.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_notification_start (
    CelfMpAppId      app_id,
    CelfMpPsEventSet event_set,
    CelfMpCallback    callback_func );
```

#### 2.1.2 Argument

**Name:** app\_id

**Type:** CelfMpAppId

**I/O:** I

**Description:** Application identifier.

**Name:** event\_set

**Type:** CelfMpPsEventSet

**I/O:** I

**Description:** Set of notification events. Events belonging to one of the CelfMpPsEventSet classes **may** be registered to have a callback function called when the event occurs for the application identified by app\_id. Classes of events are selected by setting the corresponding bit in event\_set.

The following notification event classes **shall** be supported:

CELF\_MP\_PS\_CLASS\_CALL\_STATE\_MSG

CELF\_MP\_PS\_CLASS\_SERVICE\_STATE\_MSG

CELF\_MP\_PS\_CLASS\_CALL\_DATA\_MSG

A callback may be registered for all classes of events using the special event class CELF\_MP\_PS\_CLASS\_ALL, however to reduce overhead it is recommended that only the needed event classes should be registered.

**Name:** callback\_func

**Type:** CelfMpCallback

**I/O:** I

**Description:** The callback function that shall be called when an event occurs from one of the classes registered in event\_set.

#### 2.1.3 Return Value

**Type:** CelfMpStatus

**Description:** celf\_mp\_ps\_notification\_start () **shall** return one of the following values :

CELF\_MP\_STATUS\_OK: Successful completion

CELF\_MP\_STATUS\_APP\_ID\_ERR: Invalid Application ID

CELF\_MP\_STATUS\_EVENT\_SET\_ERR: The set of event is invalid

CELF\_MP\_STATUS\_ERR: Other unsuccessful completion

#### 2.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 2.1.5 Functional Description

This function is used to start notification for events related to packet switched communication. Events from a registered class **shall** cause the registered callback function to be called when the event occurs for the application identified by app\_id. If a class of events does not have a registered callback function, no callback shall occur for those events.

**Classification: Packet Switched Communication Service**

Different callback functions **may** be registered for different classes of events. Only the most recently registered callback for an event class **shall** be called when an event of that class occurs, and no notification shall be given when a callback for an event class is superseded. Callbacks **may** be canceled using the `celf_mp_ps_notification_stop()` function.

The following notification event classes **shall** be supported:

- CELF\_MP\_PS\_CLASS\_CALL\_STATE\_MSG
- CELF\_MP\_PS\_CLASS\_SERVICE\_STATE\_MSG
- CELF\_MP\_PS\_CLASS\_CALL\_DATA\_MSG

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### 3. Stop packet switched communication notification

#### 3.1 Symbol: `celf_mp_ps_notification_stop`

##### 3.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_notification_stop (
    CelfMpAppId      app_id,
    CelfMpPsEventSet event_set );
```

##### 3.1.2 Argument

**Name:** `app_id`  
**Type:** `CelfMpAppId`  
**I/O:** `I`  
**Description:** Application identifier.

**Name:** `event_set`  
**Type:** `CelfMpPsEventSet`  
**I/O:** `I`  
**Description:** Set of notification events (see 2. Start packet switched communication notification).

##### 3.1.3 Return Value

**Type:** `CelfMpStatus`

**Description:** `celf_mp_ps_notification_stop()` **shall** return one of the following values :

`CELF_MP_STATUS_OK`: Successful completion  
`CELF_MP_STATUS_APP_ID_ERR`: Invalid Application ID  
`CELF_MP_STATUS_EVENT_SET_ERR`: The set of event is invalid  
`CELF_MP_STATUS_ERR`: Other unsuccessful completion

##### 3.1.4 Include File

`/usr/include/celf/mp_ps.h`

##### 3.1.5 Functional Description

This function stops notification callbacks for the selected event classes related to packet switched communication.

Events from the classes identified by `event_set` **shall** have their callbacks cancelled for the application identified by `app_id`. If no callback is registered for a selected class, no error **shall** occur.

To restart callbacks for these event classes, the application **must** call `celf_mp_ps_notification_start()` again.

For more information about packet communication classes, (see 2. Start packet switched communication notification).

## 4. Get packet switched communication status

### 4.1 Symbol: celf\_mp\_ps\_com\_status\_get

#### 4.1.1 Syntax

```
CelfMpStatus celf_mp_ps_com_status_get (
    CelfMpAppId app_id,
    CelfMpPsPdpType pdp_type,
    CelfMpPsStatus * status);
```

#### 4.1.2 Argument

**Name:** app\_id

**Type:** CelfMpAppId

**I/O:** I

**Description:** Application identifier.

**Name:** pdp\_type

**Type:** CelfMpPsPdpType

**I/O:** I

**Description:** This parameter **shall** have one of the following values :

```
CELLF_MP_PS_PDP_TYPE_X25
CELLF_MP_PS_PDP_TYPE_IP
CELLF_MP_PS_PDP_TYPE_OSPIH
CELLF_MP_PS_PDP_TYPE_PPP
CELLF_MP_PS_PDP_TYPE_IPV6
```

**Name:** status

**Type:** CelfMpPsStatus

**I/O:** O

**Description:** celf\_mp\_ps\_com\_status\_get () **shall** return one of the following values :

```
CELLF_MP_PS_EMPTY: Communication ended (idle)
CELLF_MP_PS_ACCEP_CONN: Connected for incoming call
CELLF_MP_PS_CONNECT: Connected for outgoing call
CELLF_MP_PS_ACTIVE: Communication active (C-Plane active)
CELLF_MP_PS_DISCONNECT: Disconnected
```

#### 4.1.3 Return Value

**Type:** CelfMpStatus

**Description:** celf\_mp\_ps\_com\_status\_get () **shall** return one of the following values :

```
CELLF_MP_STATUS_OK: Successful completion
CELLF_MP_STATUS_APP_ID_ERR: Invalid Application ID
CELLF_MP_STATUS_PS_PDP_TYPE_ERR: unsupported PDP type
CELLF_MP_STATUS_ERR: Other unsuccessful completion
```

#### 4.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 4.1.5 Functional Description

This function **shall** return the current packet communication status of the specified PDP type for the application identified by app\_id. It is not necessary to call

celf\_mp\_ps\_notification\_start () to use celf\_mp\_ps\_com\_status\_get().

pdp\_type **must** be an individual enumerator (pdp\_type does not allow the OR operator)

## 5. Request packet switched communication connection

### 5.1 Symbol: `celf_mp_ps_connect`

#### 5.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_connect (
    CelfMpAppId      app_id,
    CelfMpPsPdpType  pdp_type);
```

#### 5.1.2 Argument

**Name:** `app_id`  
**Type:** `CelfMpAppId`  
**I/O:** `I`  
**Description:** Application identifier.

**Name:** `pdp_type`  
**Type:** `CelfMpPsPdpType`  
**I/O:** `I`  
**Description:** This parameter **shall** have one of the following values :

- `CELf_MP_PS_PDP_TYPE_X25`
- `CELf_MP_PS_PDP_TYPE_IP`
- `CELf_MP_PS_PDP_TYPE_OSPiH`
- `CELf_MP_PS_PDP_TYPE_PPP`
- `CELf_MP_PS_PDP_TYPE_IPv6`

#### 5.1.3 Return Value

**Type:** `CelfMpStatus`  
**Description:** `celf_mp_ps_connect ()` **shall** return one of the following values :

- `CELf_MP_STATUS_OK`: Successful completion
- `CELf_MP_STATUS_PS_PDP_TYPE_ERR`: unsupported PDP type
- `CELf_MP_STATUS_PS_DENIED`: Request rejected by network due to no subscription to packet communication service
- `CELf_MP_STATUS_ERR`: Other error

#### 5.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 5.1.5 Functional Description

This function **shall** open a packet communication channel of the specified type for the application specified by `app_id`.

When the processing of this function is started by MPP, it **shall** cause the `CELf_MP_PS_EMISSION_START_IND` event to occur. Applications **should** wait for this message before starting another MPP packet switched service related function call.

If the channel is successfully opened, it **shall** cause the `CELf_MP_PS_SERVICE_OK` event to occur.

If the channel is not successfully opened, it **shall** cause the `CELf_MP_PS_CONTROL_ERR` event to occur.



## 6. Response to a network request for packet switched connection

### 6.1 Symbol: celf\_mp\_ps\_connect\_rsp

#### 6.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_connect_rsp (
    CelfMpAppId      app_id,
    CelfMpPsConn     type,
    CelfMpCallRef    call_ref );
```

#### 6.1.2 Argument

**Name:** app\_id  
**Type:** CelfMpAppId  
**I/O:** I  
**Description:** Application identifier.

**Name:** type  
**Type:** CelfMpPsConn  
**I/O:** I  
**Description:** CELF\_MP\_PS\_COM\_CONN\_ACCEPT: Accept incoming  
 CELF\_MP\_PS\_COM\_CONN\_REJECT: Reject incoming

**Name:** call\_ref  
**Type:** CelfMpCallRef  
**I/O:** I  
**Description:** Call Reference for incoming call

#### 6.1.3 Return Value

**Type:** CelfMpStatus  
**Description:** celf\_mp\_ps\_connect\_rsp () **shall** return one of the following values :  
 CELF\_MP\_STATUS\_OK: Successful completion  
 CELF\_MP\_STATUS\_APP\_ID\_ERR: Invalid Application ID  
 CELF\_MP\_STATUS\_CALL\_REF\_ERR: Invalid Call reference  
 CELF\_MP\_STATUS\_ERR: Other unsuccessful completion

#### 6.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 6.1.5 Functional Description

This function accepts or rejects the packet communication depending on the Parameter "type".

The start of processing by MPP **shall** be notified by the following event:  
 CELF\_MP\_PS\_RECEPTION\_START\_IND

The completion of this function **shall** be notified by the following event:  
 CELF\_MP\_PS\_SERVICE\_OK

Unsuccessful processing of this function **shall** be notified by the following event:  
 CELF\_MP\_PS\_SERVICE\_ERROR

## 7. Request the deactivation of packet switched communication

### 7.1 Symbol: `celf_mp_ps_call_disconnect`

#### 7.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_disconnect (  
    CelfMpAppId      app_id,  
    CelfMpCallRef    call_ref );
```

#### 7.1.2 Argument

**Name:** `app_id`  
**Type:** `CelfMpAppId`  
**I/O:** I  
**Description:** Application identifier.

**Name:** `call_ref`  
**Type:** `CelfMpCallRef`  
**I/O:** I  
**Description:** Call Reference of the packet switched call to be disconnected

#### 7.1.3 Return Value

**Type:** `CelfMpStatus`

**Description:** `celf_mp_ps_disconnect ()` shall return one of the following values :

`CELF_MP_STATUS_OK`: Successful completion  
`CELF_MP_STATUS_APP_ID_ERR`: Invalid Application ID  
`CELF_MP_STATUS_CALL_REF_ERR`: Invalid Call reference  
`CELF_MP_STATUS_ERR`: Other unsuccessful completion

#### 7.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 7.1.5 Functional Description

This function disconnects a packet switched communication.

The start of processing by MPP shall be notified by the following event:  
`CELF_MP_PS_DISCONNECT_REQ`

The completion of this function shall be notified by the following event:  
`CELF_MP_PS_SERVICE_OK`

Unsuccessful processing of this function shall be notified by the following event:  
`CELF_MP_PS_SERVICE_ERROR`

## 8. Specify APN settings

### 8.1 Symbol: celf\_mp\_ps\_apn\_set

#### 8.1.1 Syntax

```
CelfMpStatus celf_mp_ps_apn_set (
    CelfMpAppId      app_id,
    CelfMpPsApnId    apn_id,
    CelfMpPsApn *    Apn,
    CelfMpPsHost *   Host,
    CelfMpPsTitle *  Title );
```

#### 8.1.2 Argument

**Name:** app\_id  
**Type:** CelfMpAppId  
**I/O:** I  
**Description:** Application identifier.

**Name:** apn\_id  
**Type:** CelfMpPsApnId  
**I/O:** I  
**Description:** User APN to set:  
 CELF\_MP\_PS\_APN\_USERSET1: User-specified 1  
 CELF\_MP\_PS\_APN\_USERSET2: User-specified 2  
 CELF\_MP\_PS\_APN\_USERSET3: User-specified 3  
 CELF\_MP\_PS\_APN\_USERSET4: User-specified 4  
 CELF\_MP\_PS\_APN\_USERSET5: User-specified 5  
 CELF\_MP\_PS\_APN\_USERSET6: User-specified 6  
 CELF\_MP\_PS\_APN\_USERSET7: User-specified 7  
 CELF\_MP\_PS\_APN\_USERSET8: User-specified 8  
 CELF\_MP\_PS\_APN\_USERSET9: User-specified 9  
 CELF\_MP\_PS\_APN\_USERSET10: User-specified 10

**Name:** Apn  
**Type:** CelfMpPsApn \*  
**I/O:** I  
**Description:** APN data.

**Name:** Host  
**Type:** CelfMpPsHost \*  
**I/O:** I  
**Description:** Host data.

**Name:** Title  
**Type:** CelfMpPsTitle \*  
**I/O:** I  
**Description:** Title data.

#### 8.1.3 Return Value

**Type:** CelfMpStatus  
**Description:** celf\_mp\_ps\_apn\_set () shall return one of the following values :  
 CELF\_MP\_STATUS\_OK: Successful completion  
 CELF\_MP\_STATUS\_APP\_ID\_ERR: Invalid Application ID  
 CELF\_MP\_STATUS\_ERR: Other unsuccessful completion

#### 8.1.4 Include File

/usr/include/celf/mp\_ps.h

### 8.1.5 Functional Description

This function allows the modification of the APN, Host and Title data of one of the 10 user-specified APNs.

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## 9. Get APN settings

### 9.1 Symbol: celf\_mp\_ps\_apn\_get

#### 9.1.1 Syntax

```
CelfMpStatus celf_mp_ps_apn_get (  
    CelfMpAppId app_id,  
    CelfMpPsApnHostData * apn_data );
```

#### 9.1.2 Argument

**Name:** app\_id  
**Type:** CelfMpAppId  
**I/O:** I  
**Description:** Application identifier.

**Name:** apn\_data  
**Type:** CelfMpPsApnHostData  
**I/O:** O  
**Description:** APN/host data structure

#### 9.1.3 Return Value

**Type:** CelfMpStatus

**Description:** celf\_mp\_ps\_apn\_get () shall return one of the following values :

CELLF\_MP\_STATUS\_OK: Successful completion  
CELLF\_MP\_STATUS\_APP\_ID\_ERR: Invalid Application ID  
CELLF\_MP\_STATUS\_ERR: Other unsuccessful completion

#### 9.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 9.1.5 Functional Description

This function returns the current APN data, host data and title data.

## 10. Select APN for packet switched communication

### 10.1 Symbol: celf\_mp\_ps\_apn\_select

#### 10.1.1 Syntax

```
CelfMpStatus  celf_mp_ps_apn_select (
    CelfMpAppld  app_id,
    CelfMpPsApnId  apn_id );
```

#### 10.1.2 Argument

**Name:** app\_id

**Type:** CelfMpAppld

**I/O:** I

**Description:** Application identifier.

**Name:** apn\_id

**Type:** CelfMpPsApnId

**I/O:** I

**Description:** Destination number to be used

CELLF_MP_PS_APN_DEFAULT :	Default setting
CELLF_MP_PS_APN_USERSET1:	User-specified 1
CELLF_MP_PS_APN_USERSET2:	User-specified 2
CELLF_MP_PS_APN_USERSET3:	User-specified 3
CELLF_MP_PS_APN_USERSET4:	User-specified 4
CELLF_MP_PS_APN_USERSET5:	User-specified 5
CELLF_MP_PS_APN_USERSET6:	User-specified 6
CELLF_MP_PS_APN_USERSET7:	User-specified 7
CELLF_MP_PS_APN_USERSET8:	User-specified 8
CELLF_MP_PS_APN_USERSET9:	User-specified 9
CELLF_MP_PS_APN_USERSET10:	User-specified 10

#### 10.1.3 Return Value

**Type:** CelfMpStatus

**Description:** celf\_mp\_ps\_apn\_select () shall return one of the following values :

CELLF_MP_STATUS_OK:	Successful completion
CELLF_MP_STATUS_APP_ID_ERR:	Invalid Application ID
CELLF_MP_STATUS_ERR:	Other unsuccessful completion

#### 10.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 10.1.5 Functional Description

This function sets the APN to be used for packet switched communication.

## 11. Get APN used for packet switched communication

### 11.1 Symbol: celf\_mp\_ps\_apn\_id\_get

#### 11.1.1 Syntax

```
CelfMpPsApnId      celf_mp_ps_apn_id_get (  
    CelfMpAppld      app_id );
```

#### 11.1.2 Argument

**Name:** app\_id

**Type:** CelfMpAppld

**I/O:** I

**Description:** Application identifier.

#### 11.1.3 Return Value

**Type:** CelfMpPsApnId

**Description:** celf\_mp\_ps\_apn\_id\_get () shall return one of the following values :

CELLF\_MP\_PS\_APN\_DEFAULT : Default setting  
CELLF\_MP\_PS\_APN\_USERSET1: User-specified 1  
CELLF\_MP\_PS\_APN\_USERSET2: User-specified 2  
CELLF\_MP\_PS\_APN\_USERSET3: User-specified 3  
CELLF\_MP\_PS\_APN\_USERSET4: User-specified 4  
CELLF\_MP\_PS\_APN\_USERSET5: User-specified 5  
CELLF\_MP\_PS\_APN\_USERSET6: User-specified 6  
CELLF\_MP\_PS\_APN\_USERSET7: User-specified 7  
CELLF\_MP\_PS\_APN\_USERSET8: User-specified 8  
CELLF\_MP\_PS\_APN\_USERSET9: User-specified 9  
CELLF\_MP\_PS\_APN\_USERSET10: User-specified 10

#### 11.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 11.1.5 Functional Description

This function returns the APN being used for packet switched communication.

## 12. Force deactivation of a packet communication

### 12.1 Symbol: `celf_mp_ps_force_disconnect`

#### 12.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_force_disconnect (
    CelfMpAppId    app_id,
    CelfMpCallRef  call_ref );
```

#### 12.1.2 Argument

**Name:** `app_id`

**Type:** `CelfMpAppId`

**I/O:** `I`

**Description:** Application identifier.

**Name:** `call_ref`

**Type:** `CelfMpCallRef`

**I/O:** `I`

**Description:** Packet switched call reference to be disconnected forcibly.

#### 12.1.3 Return Value

**Type:** `CelfMpStatus`

**Description:** `celf_mp_ps_force_disconnect ()` **shall** return one of the following values :

`CELF_MP_STATUS_OK`: Successful completion

`CELF_MP_STATUS_APP_ID_ERR`: Invalid Application ID

`CELF_MP_STATUS_ERR`: Other unsuccessful completion

#### 12.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 12.1.5 Functional Description

This function disconnects a packet communication forcibly.

The completion of this function **shall** be notified by the following event:

`CELF_MP_PS_DEACTIVATE_IND`

Unsuccessful processing of this function **shall** be notified by the following event:

`CELF_MP_PS_SERVICE_ERROR`



## 13. Get User Plane connection status

### 13.1 Symbol: `celf_mp_ps_uplane_status_get`

#### 13.1.1 Syntax

```
CelfMpPsUPlane      celf_mp_ps_uplane_status_get (  
    CelfMpAppId      app_id );
```

#### 13.1.2 Argument

**Name:** `app_id`

**Type:** `CelfMpAppId`

**I/O:** I

**Description:** Application identifier.

#### 13.1.3 Return Value

**Type:** `CelfMpPsUPlane`

**Description:** `celf_mp_ps_uplane_status_get ()` shall return one of the following values :

`CELF_MP_PS_UPLANE_ON` : U-Plane connected

`CELF_MP_PS_UPLANE_OFF` : U-Plane not connected

#### 13.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 13.1.5 Functional Description

This function gets the current U-Plane connection status.

## 14. Get DNS record name

### 14.1 Symbol: `celf_mp_ps_dns_record_get`

#### 14.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_dns_record_get (
    CelfMpAppId    app_id,
    CelfMpPsDnsRec * DNS_Record );
```

#### 14.1.2 Argument

**Name:** `app_id`

**Type:** `CelfMpAppId`

**I/O:** `I`

**Description:** Application identifier.

**Name:** `DNS_Record`

**Type:** `CelfMpPsDnsRec *`

**I/O:** `O`

**Description:** DNS record name.

#### 14.1.3 Return Value

**Type:** `CelfMpStatus`

**Description:** `celf_mp_ps_dns_record_get ()` shall return one of the following values :

`CELLF_MP_STATUS_OK`: Successful completion

`CELLF_MP_STATUS_APP_ID_ERR`: Invalid Application ID

`CELLF_MP_STATUS_ERR`: Other unsuccessful completion

#### 14.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 14.1.5 Functional Description

This function retrieves the name of the DNS for the destination currently being used.

## 15. Get default APN mode

### 15.1 Symbol: celf\_mp\_ps\_apn\_mode\_get

#### 15.1.1 Syntax

```
CelfMpPsApnMode      celf_mp_ps_apn_mode_get (  
    CelfMpAppId      app_id );
```

#### 15.1.2 Argument

**Name:** app\_id

**Type:** CelfMpAppId

**I/O:** I

**Description:** Application identifier.

#### 15.1.3 Return Value

**Type:** CelfMpPsApnMode

**Description:** celf\_mp\_ps\_apn\_mode\_get () shall return one of the following values :

CELLF\_MP\_PS\_DEFAULT\_APN\_MS: Settings in the mobile phone

CELLF\_MP\_PS\_DEFAULT\_APN\_UIM: Settings in the UIM

#### 15.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 15.1.5 Functional Description

This function gets the type of default APN settings. The default APN could be set to UIM or to Mobile phone.

## 16. Force deactivation of all packet switched communications

### 16.1 Symbol: `celf_mp_ps_service_shutdown`

#### 16.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_service_shutdown (
    CelfMpAppId    app_id );
```

#### 16.1.2 Argument

**Name:** `app_id`

**Type:** `CelfMpAppId`

**I/O:** `I`

**Description:** Application identifier.

#### 16.1.3 Return Value

**Type:** `CelfMpStatus`

**Description:** `celf_mp_ps_service_shutdown ()` shall return one of the following values :

`CELF_MP_STATUS_OK`: Successful completion

`CELF_MP_STATUS_APP_ID_ERR`: Invalid Application ID

`CELF_MP_STATUS_ERR`: Other unsuccessful completion

#### 16.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 16.1.5 Functional Description

This function disconnects all packet switched communications currently being used by the application.

## 17.Request APN initialization

### 17.1 Symbol: celf\_mp\_ps\_apn\_initialize

#### 17.1.1 Syntax

```
CelfMpPsApnInit celf_mp_ps_apn_initialize (  
    CelfMpAppld      app_id );
```

#### 17.1.2 Argument

**Name:** app\_id

**Type:** CelfMpAppld

**I/O:** I

**Description:** Application identifier.

#### 17.1.3 Return Value

**Type:** CelfMpPsApnInit

**Description:** celf\_mp\_ps\_apn\_initialize () **shall** return one of the following values :

CELLF\_MP\_PS\_UIM\_UPDATED: Successful, UIM updated

CELLF\_MP\_PS\_UIM\_NOT\_UPDATED: Successful, UIM not updated

CELLF\_MP\_PS\_AUTH\_ERR : Failure returned from the authentication service

#### 17.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 17.1.5 Functional Description

This function initializes APN, this initialized APN is called default APN.

When the power is turned on, this function starts APN initialization according to a request from an authentication application which initializes APN according to the process below:

(case1) When the APN information in the UIM is not the same as the APN information requested by the authentication application,

the APN information requested by the authentication application is stored in the UIM or in the mobile phone.

(case2) When the APN information in UIM is same as the APN information requested by authentication application,

the information in the UIM is not changed.

(case3) In case of an error such as failure of reading the UIM information,

the APN information requested by the authentication application is set in the mobile phone.

The APN initialization completion is notified as an event

CELLF\_MP\_PS\_EXT\_EVENT\_APN\_INIT\_END

Additional information to it is used to post the used destination number.

## 18.Start monitoring external equipment for packet switched communication

### 18.1 Symbol: celf\_mp\_ps\_ext\_device\_notification\_start

#### 18.1.1 Syntax

```
CelfMpStatus    celf_mp_ps_ext_device_notification_start (
    CelfMpAppId    app_id,
    CelfMpPsExtEventSet    mask,
    CelfMpCallback    callback_func);
```

#### 18.1.2 Argument

**Name:** app\_id  
**Type:** CelfMpAppId  
**I/O:** I  
**Description:** Application identifier.

**Name:** mask  
**Type:** CelfMpPsExtEventSet  
**I/O:** I  
**Description:** Set of external notification events.  
 Enabled with the bit turned ON  
 CELF\_MP\_PS\_EXT\_EVENT\_APN\_INIT\_END : Notification of APN initialization completed  
 CELF\_MP\_PS\_EXT\_EVENT\_CLASS\_ALL : All

**Name:** callback\_func  
**Type:** CelfMpCallback  
**I/O:** I  
**Description:** Callback function used to notify the event.

#### 18.1.3 Return Value

**Type:** CelfMpStatus  
**Description:** celf\_mp\_ps\_ext\_device\_notification\_start () shall return one of the following values :  
 CELF\_MP\_STATUS\_OK: Successful completion  
 CELF\_MP\_STATUS\_APP\_ID\_ERR: Invalid Application ID  
 CELF\_MP\_STATUS\_EVENT\_SET\_ERR: The set of event is invalid  
 CELF\_MP\_STATUS\_ERR: Other unsuccessful completion

#### 18.1.4 Include File

/usr/include/celf/mp\_ps.h

#### 18.1.5 Functional Description

This function start sending event notification regarding the external equipment i.e. external TE for packet communication.

Applications may be notified of the following events:

- APN initialization completed: Notifies the APN initialization completed and the destination number to be used.

## 19. Stop monitoring external equipment for packet switched communication

### 19.1 Symbol: `celf_mp_ps_ext_device_notification_stop`

#### 19.1.1 Syntax

```
CelfMpStatus   celf_mp_ps_ext_device_notification_stop (  
    CelfMpAppId   app_id,  
    CelfMpPsExtEventSet  mask );
```

#### 19.1.2 Argument

**Name:** `app_id`

**Type:** `CelfMpAppId`

**I/O:** |

**Description:** Application identifier.

**Name:** `mask`

**Type:** `CelfMpPsExtEventSet`

**I/O:** |

**Description:** Set of external notification events.

Stops the notification when the bit is set

`CELf_MP_PS_EXT_EVENT_APN_INIT_END` : Notification of APN initialization completed

`CELf_MP_PS_EXT_EVENT_CLASS_ALL` : All

#### 19.1.3 Return Value

**Type:** `CelfMpStatus`

**Description:** `celf_mp_ps_ext_device_notification_stop ()` shall return one of the following values :

`CELf_MP_STATUS_OK`: Successful completion

`CELf_MP_STATUS_APP_ID_ERR`: Invalid Application ID

`CELf_MP_STATUS_EVENT_SET_ERR`: The set of event is invalid

`CELf_MP_STATUS_ERR`: Other unsuccessful completion

#### 19.1.4 Include File

`/usr/include/celf/mp_ps.h`

#### 19.1.5 Functional Description

This function stops sending event notification for the events specified in Symbol:

`celf_mp_ps_ext_device_notification_start`.